

# KSCC Classic 2 Hour Le Mans : QRS / DCMR

v5 06 Jan 2017

Race 1 QRS            Sunday 29 January 2017

Race 2 DCMR         Sunday 05 February 2017

Rules - as per KSCC Le Mans Challenge (sent out by Rob)

## General Overview

Entrants will be divided into three groups, each driver races their own cars in three heats. Heats start off shorter (in time) in order to get the track rubbered in fairly. Heats are set up so that the combination of 12, 18 and 30 minutes add up to a one hour endurance on each venue making the combined total a full *two hour enduro*.

HEAT 1 will be four minutes in each lane. At 4 minutes the race will pause briefly (5 seconds) whilst cars are moved to the RIGHT and drivers shift stations to the RIGHT. The timer plug is rotated CLOCKWISE so the counter continues reading the the same car. At 8 minutes the last lane change takes place in a similar manner. The idea is to keep a continuous race going for the duration of the heat.

At the end of the heat for the first group laps will be recorded and screen photographed.

*Where each car ends up on the track at the end of a heat is important as this will be the spot where it will restart from for it's next heat. The timer will be adjusted again to allow for the variation in laps when we start the second round of Heat 2 groups.*

## Group / Heat cycle

HEAT 2 will run in reverse order to HEAT 1 to give those who ran first on poor track condition a chance to run in a better rubbered in track. HEAT 3 will sort the cars out into current order of placement and at QRS the top three will go first leaving the slowest 3 cars to run last on the best circuit conditions of the day, this will be reversed for the final heat at DCMR.

From race start **no work on cars** unless it is your heat and must be done during the active running time of that heat. The race will not be delayed for repairs unless exceptional circumstances as time is limited if we want to complete by 4:45pm.

**De-slots** - delay time will be 5 seconds

**Bumping off** - 1 lap deduction

**Lead cars coming up to lap other must be given space to overtake** and the overtaken car must **drop back** for a short while to allow lead car to progress without further risk of collision.

Please note the timeline for entries so that we can prepare the race schedules and heat lists well before the first race. **Race entry deadline is 6pm January 25th.**

## LATE ARRIVALS

If you can't make it by 12noon and will still be coming to race please text or call either Robert or myself by 12. A substitute car will be used with shared drivers.

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## TIME TABLE

6:00pm January 25th - *final day for entries*

10:00am Track open for free practice

*Track is open from 10am - 12noon for practice. At 12noon the track power will be turned off and we will deal with the admin side of the race. Cars will be scrutinized by Robert and after this there will be a briefing of the race format and how the heats will be run and also I would like to do a dummy lane change so we can all be aware of what to expect and what is expected of you.*

12:00pm Track power off, all cars to parc ferme.  
12:05pm Scrutinizing for KSCC rules compliance  
12:10pm Race outline, reminders, determination of groups  
12:20pm Dummy lane change test  
12:30pm Track power off, preparation for Heat 1

*Groups for the QRS event will start with the podium finishers from last years race and work downwards. Groups for the DCMR event will start with the current leaders from the QRS event and work downwards.*

### **HEAT 1 : 4 minutes in each lane, total 12 minutes per car)**

Three minute gap between heats (minus the time spent changing lanes)

12:45pm HEAT 1 - START GROUP ONE (1:04 rotate 1, 1:08 rotate 2, 1:12 last rotate)  
1:00pm HEAT 1 - START GROUP TWO  
1:15pm HEAT 1 - START GROUP THREE  
Five minute gap to start of Heat 2

### **HEAT 2 : 6 minutes in each lane, total 18 minutes per car)**

Two minute gap between heats (minus the time spent changing lanes)

1:35pm HEAT 2 - START GROUP THREE  
1:55pm HEAT 2 - START GROUP TWO  
2:15pm HEAT 2 - START GROUP ONE

2:35pm Determination of groups A, B & C.

### **HEAT 3 : 10 minutes in each lane, total 30 minutes per car)**

Five minute gap between heats (minus the time spent changing lanes)

2:45pm HEAT 3 - START GROUP A (top three QRS, last three DCMR)  
3:20pm HEAT 3 - START GROUP B (middle three)  
3:55pm HEAT 3 - START GROUP C (last three QRS, top three DCMR)

4:30pm **RACE RESULTS AND PRIZES**